



The Programming Language Python In Earth System Simulations

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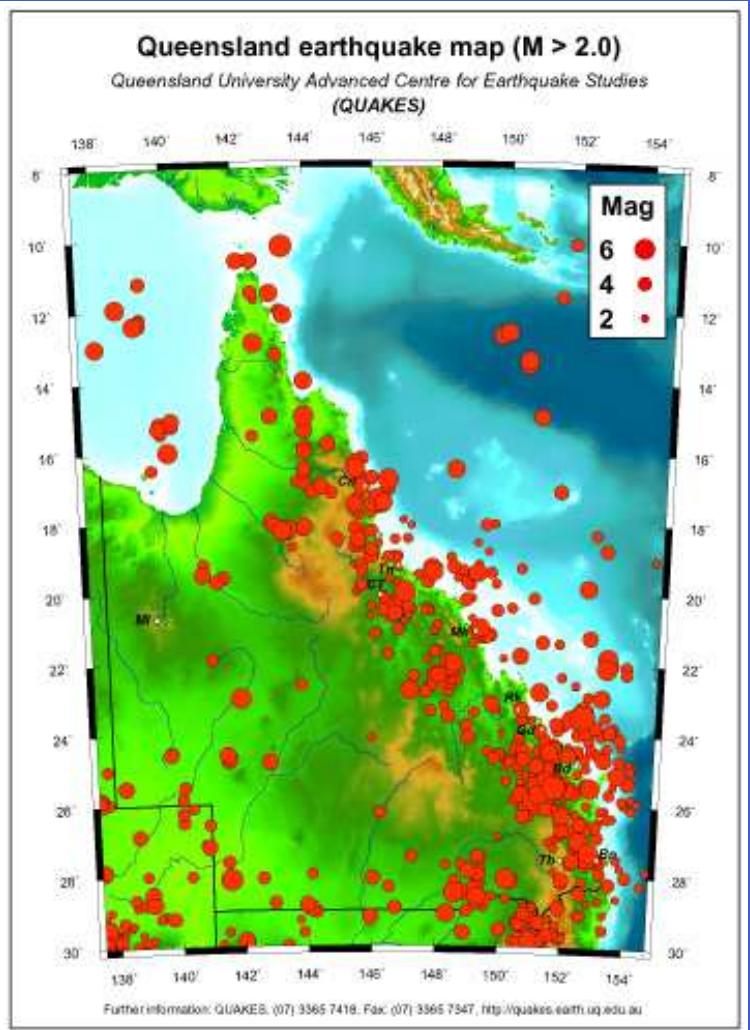


Fault simulation

- Hazard assessment
 - determine areas of high risk
- Earthquake prediction
 - try to determine “when”
- Typical Fault Model
 - Wave propagation:

$$0 = \rho \frac{\partial u_i^2}{\partial^2 t} - \sum_j \frac{\partial \sigma_{ij}}{\partial x_j}$$

$$\sigma_{ij} = \lambda \sum_k \frac{\partial u_k}{\partial x_k} \delta_{ij} + \mu \left(\frac{\partial u_i}{\partial x_j} + \frac{\partial u_j}{\partial x_i} \right)$$



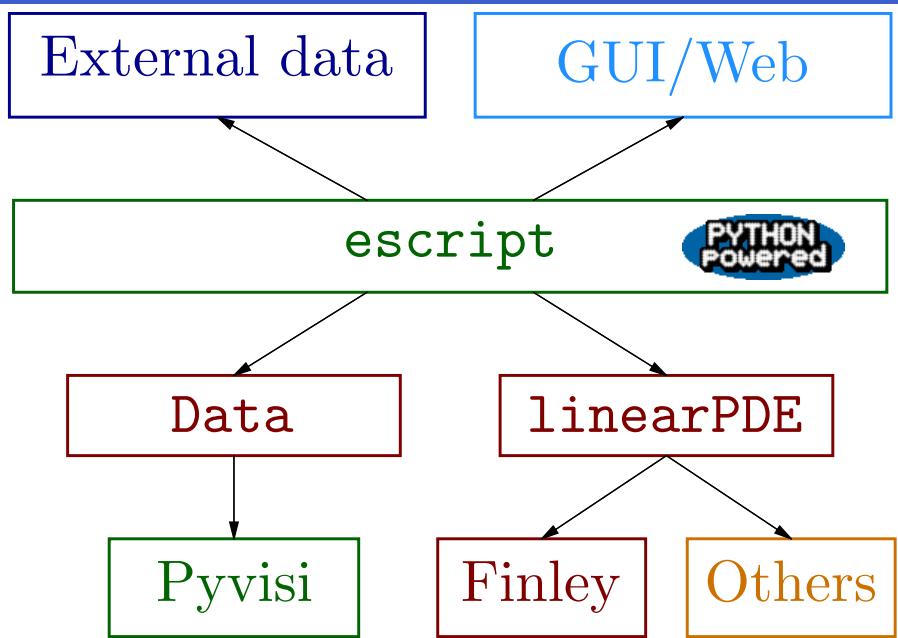
- on faults: $n_j \sigma_{ij} = f_n n_i + f_\tau \tau_i$; restoring force: $f_n = \max(E_n[u]_j n_j, 0)$
- tangential stress: $f_\tau = \max(E_\tau[u]_i \tau_i, \mu f_n)$

Simulation Approach

- Simulations scripted with `eScript`
 - High-level Python-based modular simulation scripting language
 - Independent of underlying PDE solving software
 - Our simulations use Finley:
 - flexible, high-performance PDE solver for `eScript`
- Spatial discretisation
 - Within PDE solving software
 - use the finite element method
- Time discretisation
 - Handled at the `eScript` level
 - linear PDE is solved at each step

escript objects

- `escript.Data`
 - Represents data with spatial distribution
 - stored on sample points
 - tensors up to order 4
 - Data manipulation
 - eg: +, -, *, /, cos, sin, exp, sqrt, ...
 - without spatial dependency
 - data parallel: OpenMP and MPI
- `escript.linearPDE`
 - Interface to a general linear PDE

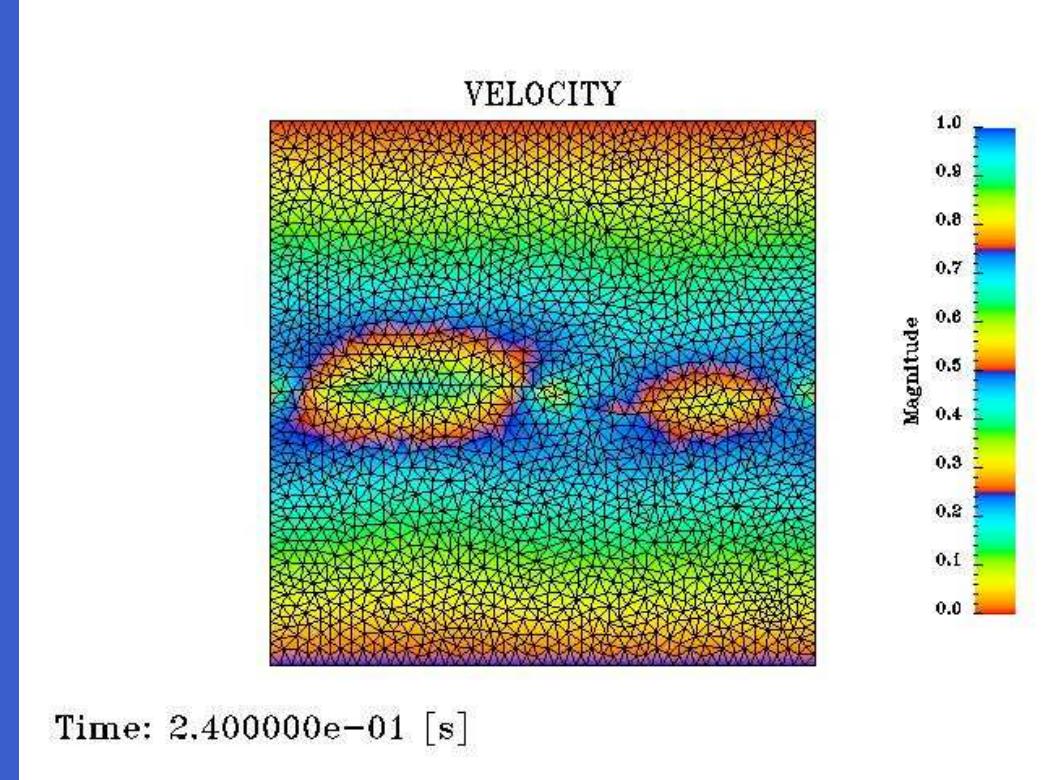
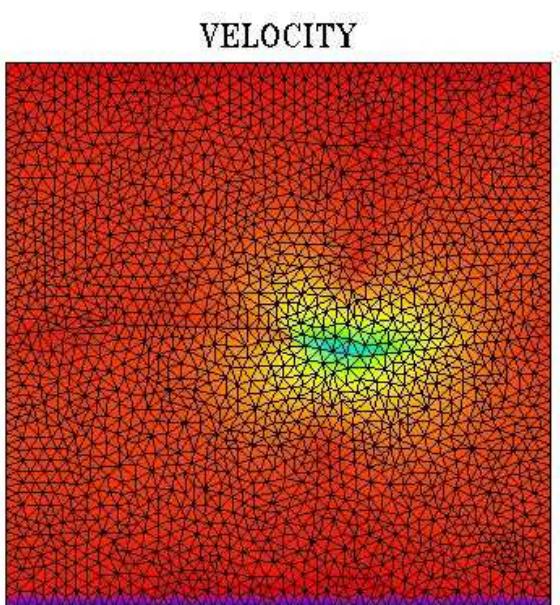


escript example

```
from escript import *
myPDE = linearPDE(mydomain)
myPDE.setMatrixType(LUMPED)
while <something true>:
    g = grad(u)
    stress = l*trace(g) + m/2*(g+transpose(g))
    jump = u.interpolate(faultface1) - u.interpolate(faultface0)
    fn = max(En*inner(jump,n), 0)
    ftau = max(Etau*inner(jump,tau), mu*fn)
    myPDE.setCoefficients(X=stress, y_contact=fn*n+ftau*tau)
    # velocity-verlet scheme:
    anew = myPDE.getSolution()
    v += h/2*(a+anew)
    u += h*v + h**2/2*a
    a = anew
```

Typical simulation results

- Courtesy: Estelle Saez, Poster: *A dynamic Finite Element Method for simulating the physics of fault system*. Section: SF09, Thursday morning session.



Pyvisi

- Project to have a consistent interface to many visualisation and rendering backends
- For example:
 - vtk—the visualisation toolkit
 - OpenDX
 - gnuplot
 - povray
 - ...
- Independent of underlying visualisation software
- Project is in its infancy

Pyvisi in escript scripts

- Inserting visualisation code into previous example

```
from pyvisi import *
scene = Scene(renderer='vtk')
plot = ContourPlot(scene)
plot.title = "Fault system simulation"
scene.add(plot)
myPDE = linearPDE(mydomain)
while <something true>:
    <set up pde>
    myPDE.setCoefficients(X=stress, y_contact=fn*n+ftau*tau)
    # velocity-verlet scheme:
    anew = myPDE.getSolution()
    plot.setData(anew)
    scene.render()
    u += h*v + h**2/2*a
    v += h/2*(a+anew)
    a = anew
```

Closing comments

- eScript
 - High performance, modular scriptable simulation system
 - Rapid development of high-level solution algorithms
 - <http://www.esscc.uq.edu.au/Research/EscriptFinley>
- Pyvisi
 - Clean, easy-to-use interface to visualisation packages
 - Project page:
 - <http://pyvisi.sourceforge.net>

Supporting Institutions

- Australian Commonwealth Government
- Australian Computational Earth Systems Simulator Major National Research Facility
- Queensland State Government
 - Smart State Research Facility Fund
- The University of Queensland
- SGI 

